

Addition to rule book:

CROSSRAIL HUNTER DERBY

1. Open to all horses and ponies both pleasure and hunter. Open to both juniors and amateurs, but amateurs may not ride ponies. All horse/pony and rider combinations may not compete in classes in which fences exceed 2' at the same show. There will be a ride-off at the end of the season. **To qualify for the finals, the horse/pony must have shown in the Crossrail Derby in at least 3 separate shows.**
 - a. Horses/ponies exhibited in this class may not compete in any classes in which fences exceed 2' at the same show.
 - b. There will be only one round at the regular shows, but it may consist of options from both the Crossrail Classic and Crossrail handy courses.
 - c. Riders that compete in the Crossrail Derby are ineligible to compete in any other CESHs derby classes at the same show. However, horses or ponies may compete in other CESHs derby classes with a different rider at the same show.
2. Specifications for the Crossrail Classic Course
 - a. Fence heights will be 12" crossrails.
 - b. Scoring - The Crossrail Classic courses are judged on style and brilliance. All scores to be announced separately (round score, bonus points for options). Final score to then be tabulated and announced.
 - c. Courses shall consist of a minimum of 6 jumps, but course designers are encouraged to use more when practical.
 - d. Two (2) fences are allowed in the course that are 6" (18" vertical) than the rest of the course, set as option jumps. Horses/ponies may receive a single bonus point for each higher option attempted.
3. Specifications for the Crossrail Handy Course
 - a. Fence heights will be 12" crossrails.
 - b. Scoring - The Crossrail Handy courses are judged on style, brilliance and handiness. All scores to be announced separately (round score, bonus points for options, and handiness score). Final score to then be tabulated and announced.
 - c. Judge may award 1-6 additional points for handiness.
 - d. Two (2) fences are allowed in the course that are 6" (18" vertical) than the rest of the course, set as option jumps. Horses/ponies may receive a single bonus point for each higher option attempted.
 - e. The course may have the following options: trot jump, tight turn option, halt and/or back.
4. Finals
 - a. There will be a Crossrail Hunter Derby final at the end of the season, judged by 2 judges. The judges must be separated.
 - b. Each judge assigns a numerical score to the ride, and the scores are then combined for the overall total. (2b scoring)
 - c. The top 10 point earning horses/ponies will be invited to participate, and they will be required to jump 2 rounds - round one Crossrail Classic Course and round two Crossrail Handy Course.

- d. In case of a tie, horses/ponies will be asked to compete in a shortened version of the course for a jump-off.
 - e. The Derby will be invitation only to the top 10 point earners. No horses/ponies will be added, there will be no alternates, and no standby list.
 - f. Ribbons will be awarded to 10 places, if 10 are invited.
5. High Score Crossrail Hunter Derby
- a. High Score Crossrail Hunter Derby will be awarded a trophy at the annual year-end Awards Banquet.
 - b. The score will be calculated by averaging the horse/pony's top four (4) rides (finals not included).